

Emergency Plans

Drama I and Drama II

Week 1

Mr. Byrnes

Day 1

Construct a two-character scene that involves the development and resolution of a conflict. First, identify a setting for your scene. The setting should play a role in the scene and have an impact on the way the characters act and react. Describe the setting in detail at the top of the page. Next, select two characters through whom you can develop an interesting situation. Next, map out a plot for your scene. Then, begin to write the dialogue for the characters. The progression of the dialogue should indicate a beginning, development, and ending of the scene. Format the dialogue in standard play form. There should be at least ten exchanges of dialogue. Ultimately, this assignment will result in a full play.

Day 2

Write a character sketch for each of the two characters in the scene you previously created. Each character sketch should provide an in-depth analysis of the character. Consider the following areas, so that you produce interesting, colorful, and round characters:

- A. Dominant personality traits
- B. Significant childhood experiences
- C. Family relationships
- D. Goals, aspirations in life
- E. Education
- F. Favorite color - how it reflects his/her personality
- G. Pets (or none) and names
- H. Favorite forms of entertainment (music, movies, etc.) - how they reflect his/her personality
- I. Pet peeves

Next, utilize the information drawn from the character sketches in your stage directions. For instance, when a character first enters a scene, there should be some description of him/her. You may also want to indicate why the character has entered. Also, use the information for stage directions throughout the scene, describing the characters' actions or mood. For instance, if a character yells at another character, indicate the reason for the outburst. Dialogue may have to be adjusted for your more complexly drawn character s.

Day 3

Using the scene as it has thus far been constructed, create a third character to add to the scene. This character can be present at the beginning of the scene or enter at any point afterwards. Without significantly altering the scene, incorporate this character so that he/she adds to the dramatic action. Obviously, some dialogue will have to be altered. At this point, there should be at least twenty exchanges of dialogue. Create a character sketch for this new character. The scene should end in somewhat the same manner as the original scene.